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(November)

DESKTOP PUBLISHING, PUBLISHING TOOLS AND MULTIMEDIA

(Elective)

[Common for the students of DTP (3rd Semester and MCVP (5th Semester)]

[DTP–301 (T)]

(Animation and Video Editing)

Marks : 38

Time : 2 hours

The figures in the margin indicate full marks for the questions

PART—A

(2D Animation)

Answer Question No. **1**, which is compulsory and *any* **three** from the rest

1. What are the different uses of Adobe Flash? 4

2. What are classic and motion tween? What are the steps needed to move an object from one part of the stage to another? 2+3=5

3. Elucidate the uses of the three types of symbols in Flash. 5

(Turn Over)

4. Explain the uses of the bone tool.   5

5. What is ActionScript 2.0? Write down the button action script to navigate to a scene called 'main'.   2+3=5

6. What are the functions of the 3D Rotation Tool and the 3D Translation Tool?   2½+2½=5

PART—B

(Video Editing)

Answer Question No. **7**, which is compulsory and *any* **three** from the rest

7. What is the purpose of bins in Adobe Premiere? What are the settings available while creating a sequence in Adobe Premiere?   4

8. Describe the different panels available in the 'Editing' workspace layout of Premiere.   5

9. Describe the various options available in the audio mixer of Adobe Premiere.   5

10. Differentiate between the Ripple Edit tool and the Rolling Edit tool.   5

11. What are open captions? How does one go about making open caption in the timeline?   5

12. Write down optimum settings for exporting a video for online streaming.   5

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