4/EH-73 (iv) (Syllabus-2015)

2023

(May/June)

COMPUTER SCIENCE

(Elective/Honours)

(Data Communication and Computer Networks)

(CS-401T)

Marks: 75

Time: 3 hours

The figures in the margin indicate full marks for the questions

Answer five questions, selecting one from each Unit

UNIT-I

- 1. (a) Discuss the uses of computer networks.
 - (b) Discuss the similarities and dissimilarities between OSI and TCP/IP reference models.

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(c) Write short notes on FDM and TDM.

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8

4

	(d)	A bit stream 10011101 is transmitted using the standard CRC method. The	4.	(a)	What is the difference between congestion control and flow control?	
		generator polynomial is $x^3 + 1$. Show the actual bit string transmitted. Suppose the third bit from the left is inverted during transmission, show that this error is detected at the receiver's end. $3+2=$			(b)	Describe routing for mobile hosts with a suitable diagram.
				(c)	Explain the IPv4 addressing scheme.	
			=5		٠	Unit—III
2.	(a)	Explain the characteristics of a sliding window protocol. Distinguish between go-back- <i>n</i> and selective-repeat variations of the sliding window protocol. 2+3=		5.	(a)	Explain the process of connection establishment in case of TCP.
			=5		(b)	Instead of using UDP, explain why it would not be enough to just let the user processes send raw IP packets.
	(b)	What are the advantages of using a Star topology over a Bus topology while constructing a LAN?	5		(c)	Explain the different multiplexing in transport layer. How is multiplexing involved in transport layer different
	(c)	Explain any three framing techniques with suitable examples.	6			from that used in physical layer? 5-
	(d)	What is error control?	2	6.	(a)	Explain the flow control and buffering elements of transport protocols. 3-
		Unit—II			(b)	Explain the TCP transmission policy.
3.	(a)	Discuss Distance Vector Routing algorithm with the help of an example.	6		(c)	Write a short note on crash recovery in transport layer.
	(b)	What is Count-to-Infinity problem and how is it overcome? Briefly explain the core concept of Flooding algorithm. 3+2=				UNIT—IV
			=5	7.	(a)	What is electronic mail? Explain the two scenarios of architecture of E-mail. 2
	(c)	How does the Leaky Bucket algorithm achieve traffic shaping?	4		(b)	What is DNS? Explain its usage and its working.

of connection TCP. explain why it ust let the user ackets. 3 nultiplexing in s multiplexing layer different cal layer? 5+2=7 and buffering otocols. 3+3=6 ission policy. 5 ash recovery in 3 Explain the two of E-mail. 2+5=7 s usage and its 2+5=7 D23/956 (Turn Over)

8.	(a)	Discuss the mail delivery using POP3. Contrast it with IMAP. 3+2=	5					
	(b)	Write a short note on persistent and non-persistent HTTP connections.	5					
	(c)	Write a short note on FTP.	4					
UnitV								
9.	(a)	Differentiate among static, dynamic and active documents used in World Wide Web.	6					
	(b)	Write short notes on the following: 3+3= (i) IIS (ii) Apache	:6					
	(c)	What is a Web browser?	2					
10.	(a)	Write a short note on W3C recommendations.	6					
	(b)	With the help of suitable examples, explain the Uniform Resource Locator (URL) formats.	6					
	(c)	What is the purpose of HTML?	2					