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(April)

DESKTOP PUBLISHING, PUBLISHING TOOLS AND MULTIMEDIA

(Honours)

(Image Processing and Graphic Design)

Marks : 37

Time : 2 hours

The figures in the margin indicate full marks for the questions

PART—A

(Image Processing : Photoshop)

From Unit—I, answer *all* the questions and from Unit—II choose *any* **two** questions

UNIT—I

1. What is a selection? Explain two basic commands when working with selections.

1+2=3

(Turn Over)

2. What is the keyboard shortcut to merge a layer to the bottom layer? What are various choices available for merging layers in Photoshop?   1+2=3

3. What is the main use of the gradient tool? Explain any two types of gradient.   1+2=3

UNIT—II

4. Explain various reasons needed to retouch an image. What is the function of the RED EYE tool?   3+2=5

5. What are the differences between RGB and CMYK colour modes?   5

6. Explain the difference between the clone stamp tool and patch tool.   5

7. What is the quick mark mode? Explain how the quick mark mode can be used effectively while making selections.   2+3=5

(Continued)

PART—B

(Graphic Design : CorelDRAW)

From Unit—III, answer *all* the questions and from Unit—IV choose *any* **two** questions

UNIT—III

8. Explain any two ways in which an object can be duplicated in CorelDRAW .   2

9. Explain the CMYK model.   2

10. Explain the function of a free-hand tool.   2

11. What do you understand by nudge and supernudge?   2

UNIT—IV

12. Explain the function of the interactive blend tool. Explain the steps involved to fit a blended object along the path.   2+3=5

13. What is perspective? Explain the steps involved in applying perspective to a given object.   1+4=5

(Turn Over)

14. Explain the steps involved to create an embossed text using the conventional method.

5

15. What is an envelope? Explain any four types of envelope.

1+4=5

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