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(October)

DESKTOP PUBLISHING, PUBLISHING TOOLS AND MULTIMEDIA

(Elective)

[DTP–301 (T)]

(**Animation and Video Editing**)

[Common for the students of DTP (3rd Semester) and MCVP (5th Semester)]

Marks : 38

Time : 2 hours

The figures in the margin indicate full marks for the questions

PART—A

(**2D Animation**)

Answer Question No. **1** which is compulsory and *any* **three** from the rest

1. Write down four important uses of Adobe Flash. 4

2. What is library? Explain the different types of symbols. 1+4=5

(Turn Over)

3. What is the colour swatch? Write a brief note on two drawing tools.   1+4=5

4. Write down the steps for creating an animation of a bat flying across the screen.   1+4=5

5. What is button? Write down the action script with syntax for *(a)* making an animation full screen as soon as it is played and *(b)* button script for closing a flash window.   1+2+2=5

6. What is the function of motion guide? What are the steps needed to publish a standalone flash movie?   3+2=5

PART—B

(Video Editing)

Answer Question No. **7** which is compulsory and *any* **three** from the rest

7. What is the difference between a sequence and a project in Adobe Premiere?   4

8. Write down the steps needed to create a title still.   5

9. What is the function of the Effect Control palette? What do 'Mark In' and 'Mark Out' do?   3+2=5

10. What are audio effects? What is the importance of the audio track mixer?   1+4=5

11. Explain two colour correction filters in Adobe Premiere.   2½+2½=5

12. Write a brief note on the Lumetri Colour.   5

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