

**6/H-73 (vii) (Syllabus-2015)**

**2 0 2 2**

**( May/June )**

**COMPUTER SCIENCE**

**( Honours )**

**( Software Engineering )**

**( CS-601 T )**

**Marks : 37**

**Time : 2 hours**

*The figures in the margin indicate full marks  
for the questions*

**Answer one question from each Unit**

**UNIT—I**

1. (a) What is a system? What is system analysis? What are the characteristics of a system? 1+1+2=4
- (b) Who is a system analyst? Elaborate on any three roles of a system analyst.  $\frac{1}{2}+3=3\frac{1}{2}$

2. (a) What is an information system? With the help of a diagram, explain MIS.

1+4½=5½

- (b) Briefly explain the importance of a feasibility study. 2

### UNIT—II

3. (a) Identify the two important techniques that software engineering uses to tackle the problem of exponential growth of problem complexity with its size. 2

- (b) Explain the prototyping model for software development, highlighting its advantages and disadvantages. 4½

4. With the help of a diagram, explain the Waterfall model of software development. What are its merits and demerits? 4½+2=6½

### UNIT—III

5. (a) Elaborate on the requirement gathering and analysis activity. 3

- (b) Write down the differences among organic, semidetached and embedded software product. 3

- (c) Give a brief explanation on the classification of cohesiveness of a module. 2½

6. (a) Explain when you should use PERT charts and when you should use Gantt charts while you are performing the duties of a project manager. 2½

- (b) List some important activities that a software project manager performs during software project planning. 3

- (c) Bring out the differences between chief programmer team structure and democratic team structure. 3

### UNIT—IV

7. (a) What are the symbols used for constructing a DFD? Briefly elaborate on some of the shortcomings of the DFD model. 1+3=4

- (b) Mention the differences between activity diagram and state chart diagram. 3½

8. (a) What are the differences between a flow-chart and a structure chart? 2½

- (b) Compare the relative advantages of textual and graphical user interfaces. 3

- (c) Write down the importance of data dictionary in the context of good software design. 2

UNIT—V

9. (a) What is meant by code review? Why is it required to be completed before performing system testing?  $2+2=4$
- (b) Distinguish between integration testing and system testing. 3
10. (a) What is debugging? Distinguish between fault and failure.  $2+1+1=4$
- (b) Explain the terms 'software reliability' and 'software quality management'.  $1\frac{1}{2}+1\frac{1}{2}=3$

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