2022

(July) MCA

# Paper Code: MCA-0802

# (Data Structure and Algorithms)

Full Marks: 75 Time: 3 Hours

(The figures in the margin indicate full marks for the question)

# Attempt ONE question from each UNIT

## **UNIT-I**

1. a) Write short notes on -

(4x2=8)

- i. Best Case and Average Case analysis.
- ii. Big-Oh (O) and Theta ( $\Theta$ ) Notation.
- b) Solve the following Recurrence relations using master theorem and substitution method. (2+3+4=9)

i. 
$$T(n) = 2T(\frac{n}{2}) + n^2$$

ii. 
$$T(n) = 3T(\frac{n}{4}) + n\log n$$

iii. 
$$T(n) = 2T(\frac{n}{2}) + 4n$$
, if  $n = 1, T(1) = 4$ 

- c) If T(n) = 2n + 5 and g(n) = n then show that T(n) = O(g(n)). Also find the value of initial condition  $n_0$  and the constant c.
- 2. a) What is a linked list? Write a function to insert a node in the beginning of a list. (2+4=6)
  - b) How are multidimensional arrays represented in memory? Illustrate how address of an individual item is calculated in a 2-dimensional array. (2+3=5)
  - c) Write down the method with illustration to delete an element from a specific position in a doubly linked list.
  - d) Find out complexity of the following code:

(3)

for( 
$$i = 1; i < n; i++$$
) {  
for(  $j = 1; j < n; j = 2*j$ ) {  
sum =  $i+j;$  } }

# **UNIT-II**

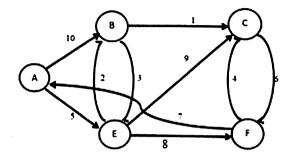
3. a) What are the operations that can be performed on a stack? Convert the following expression to *postfix* and *prefix*. (2+6=8)

$$(X + Y) * T + (R - S) * (H + G)$$

- b) What is the limitation of a normal queue? How can this limitation be overcome?
  - (2+2=4)
- c) What is Binary Search Tree? Construct a Binary Search Tree for the following elements: 21, 32, 11, 10, 22, 28, 98, 31, 25, 100, 9, 12, 19, 55, 20, 5 (2+3=5)
- d) Define Binary Tree, Complete Binary Tree and Full Binary Tree. (3)
- 4. a) Explain the *inorder*, *post order* and *pre order* tree traversal algorithms with proper example. (6)
  - b) Explain the various cases which may occur while deleting a node from a Binary Search Tree.(6)
  - c) Define strongly connected component of a graph. Explain the working principle of Depth First Search algorithm for traversing a graph. (2+6=8)

### **UNIT-III**

- 5. a) Use Strassen's Algorithm to compute the matrix multiplication  $\begin{bmatrix} 2 & 3 \\ 7 & 5 \end{bmatrix} \times \begin{bmatrix} 6 & 8 \\ 4 & 5 \end{bmatrix}$ . (6)
  - b) Explain in detail how Dijkstra's Algorithm works to find out the shortest path on the following graph.(7)



- c) Define *minimal spanning tree*. Apply Kruskal's algorithm to find out minimum cost spanning tree for the above graph. (2+5=7)
- 6. a) Design the Huffman codes and Huffman tree for the following symbols: a, b, c, d, e, f and g having relative frequencies 2, 4, 6, 8, 10, 12, 16 respectively. (6)
  - b) What do you understand by the term *divide and conquer* algorithm design strategy? Sort the given elements by using merge sort algorithm: 12, 9, 17, 8, 32, 56, 37, 89, 7, 99, 106, 108, 200, 10, 37, 909, 1002, 552. Also, analyze the time complexity of merge sort algorithm.

    (2+4+2=8)
  - c) Apply Prim's algorithm to find out minimum cost spanning tree for the given graph. (6)

Vertices	Adjacent vertices/weight
1	2/3 3/5 5/2 6/7
2	1/3 4/2 5/1 6/3
3	1/5 5/4
4	2/2 5/5 6/1
5	1/2 2/1 3/4 4/5
6	1/7 2/3 4/1

## **UNIT-IV**

7. a) What do you understand by the following complexity classes?

(4x3=12)

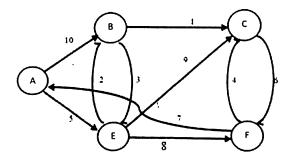
- i. NP
- ii. NP-hard
- iii. NP-Complete
- b) How does Dynamic programming algorithm design paradigm differ from Divide and Conquer and Greedy approaches? Explain. (3)
- 8. a) Find out the Longest Common Subsequence from the given two DNA sequences using Dynamic programming approach: (9)

$$X = \{TAGTCACG\}$$
 and  $Y = \{AGACTGTC\}$ 

b) How are decision problems different from optimization problem? What is 0-1 Knapsack problem? (3+3=6)

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  - c) Apply Prim's algorithm to find out minimum cost spanning tree for the given graph. (6)

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